

CURTIS SMITH

Technical Sound
Designer

EXPERIENCE MY WORK

www.CurtisSmithSound.com

GET IN TOUCH

Email: curtismith04@gmail.com

AUDIO HISTORY

Contract Sound Designer

Worlds, March 2023-Present

- Design and Implement SFX for Worlds First Person Shooter in Unreal Engine 5
- Design modular audio systems in UE that limited resource use while maximizing variation
- Optimize assets, ensuring a low memory cost while retaining as much quality as possible
- Document and maintain an audio list as well as update tasks in Linear
- Source and purchase SFXs
- Source Music via Music Supervisor for Marketing Content
- Attend weekly meetings and deliver audio updates
- Connect with other departments in different timezones over Discord to organize meetings and implementation strategies
- Design audio for UEFN content as well as program in Verse

Contract Audio Coordinator

Fairfield Audio, Oct 2022-March 2023

- Create SFX for mobile games, with a focus on UI sounds.
- Ensure loudness standards & clear dynamic range across all sounds
- Submit audio files for review using google sheets for status tracking
- Update game implementation documentation for game developers

Technical Sound Designer

Malignant, Oct 2022-Present

- Portfolio Project
- Position: Lead Audio
- Engine: Unreal Engine

Tainted Kingdom, Jan 2023-Feb 2023

- Jam: Boss Rush Jam 2023
- Position: Solo Audio Designer
- Engine: Unreal Engine

Duties

- Organize, manage, and maintain SFX/Music task lists
- Assign tasks to designers
- Implement audio & dialogue in Unreal Engine or Unity
- Design sound effects
- Design ambiance beds
- Edit and design dialogue

SKILLS

Software & Programming Skills

Reaper, Ableton Live, Unreal Engine 5, Unity, Git, Perforce, Notion, Visual Scripting, C#, C++, HTML, CSS

Soft Skills

Creative Problem Solving, Collaborative, Communicative, Organized, Patient, Team-player

Music Knowledge

Theory of Sound Design, Music, DSP, Recording & Mixing

Middleware Implementation Training

Wwise 101, 201 Certified

ACADEMICS

Diploma - Digital Music Production, Dec 2021

The Centre for Arts & Technology

BSc Electronic Engineering Technology, April 2012

Devry Institute of Technology